


What's New in HCL RTist 11

updated for sprint 2019.43

Overview

- ▶ RTist 11 is based on Eclipse 2019.06 (4.12)
- ▶ HCL RTist is 100% compatible with IBM RSARTE. All features (with very few exceptions) are the same.
- ▶ Note: RTist 11 is currently an experimental release and should not yet be used for production. Feedback is welcome!

 HCL RealTime Software Tooling
*** EXPERIMENTAL ***
Version: 11.0.0.v20191015_1437
Release: 2019.43

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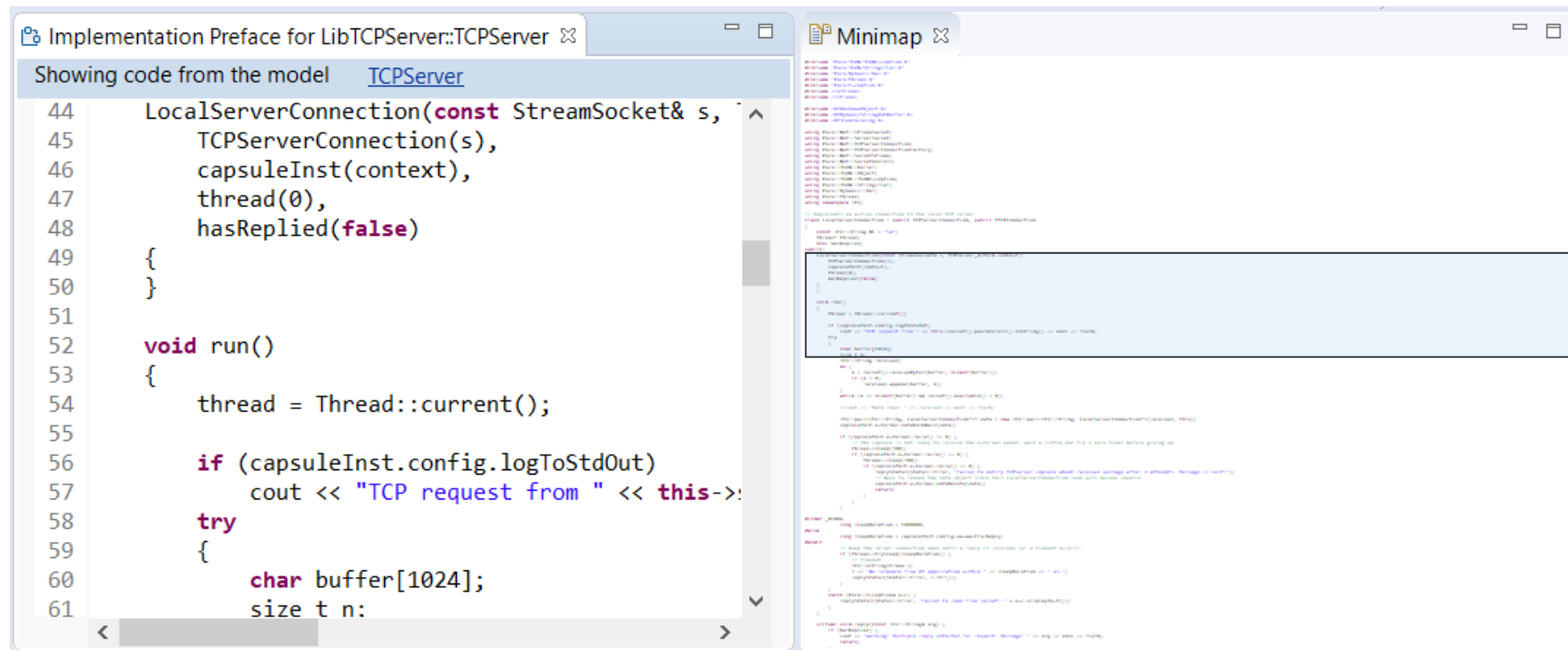


Eclipse 4.12 (2019.06)

- ▶ Compared to RTist 10.3, RTist 11 includes new features from 4 quarterly Eclipse releases:
 - 2018.09 (<https://www.eclipse.org/eclipse/news/4.9/platform.php>)
 - 2018.12 (<https://www.eclipse.org/eclipse/news/4.10/platform.php>)
 - 2019.03 (<https://www.eclipse.org/eclipse/news/4.11/platform.php>)
 - 2019.06 (<https://www.eclipse.org/eclipse/news/4.12/platform.php>)
- ▶ For full information about all improvements and changes in these Eclipse releases see the links above
 - Some highlights are listed in the next few slides...

Eclipse 4.12 (2019.06)

- ▶ A new Minimap view gives a better overview of the text editor contents (useful when it's large)
 - It's easy to launch it by typing "minimap" in the QuickAccess field

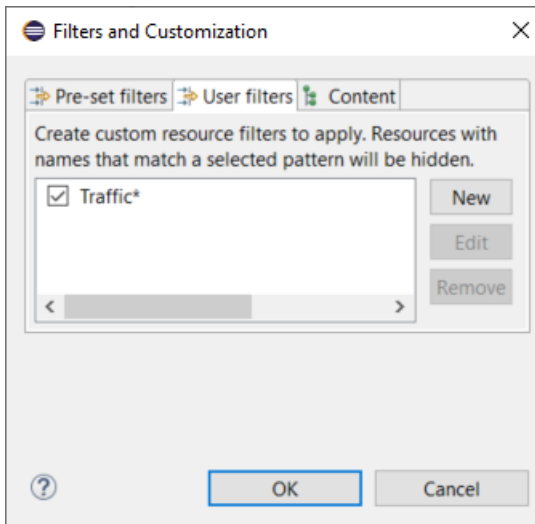
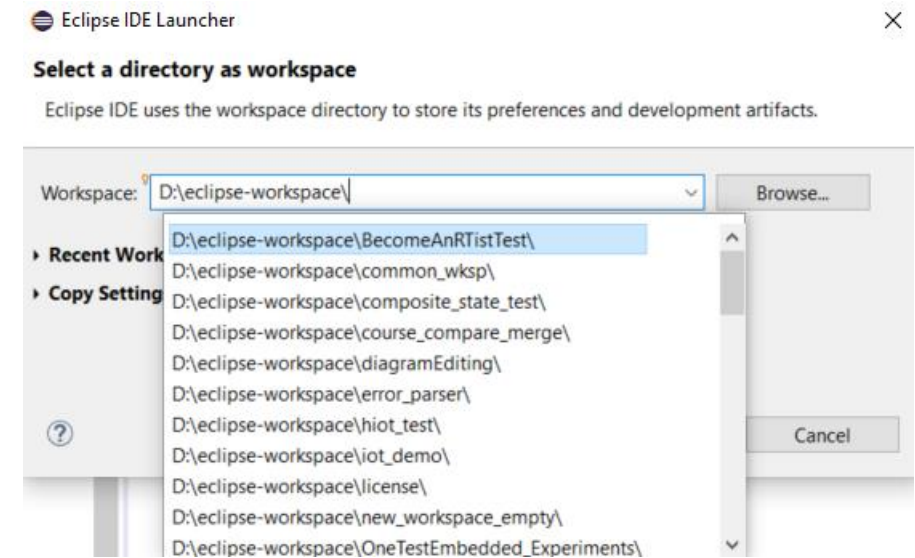


The screenshot displays the Eclipse IDE interface. On the left, a code editor window titled "Implementation Preface for LibTCPServer::TCPServer" shows C++ code for a TCP server. The code includes a constructor and a `run()` method. On the right, a "Minimap" view provides a small-scale overview of the entire code file, with a white box highlighting the current position of the code editor.

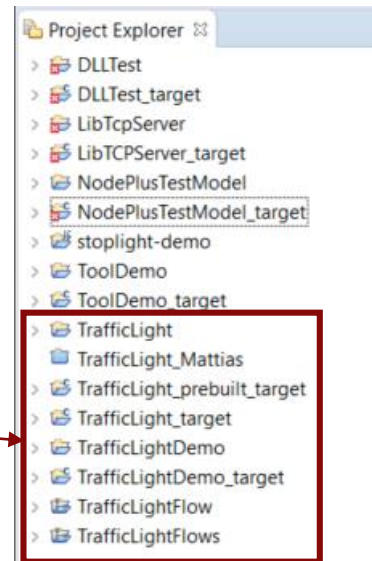
```
44     LocalServerConnection(const StreamSocket& s,  
45         TCPServerConnection(s),  
46         capsuleInst(context),  
47         thread(0),  
48         hasReplied(false)  
49     {  
50     }  
51  
52     void run()  
53     {  
54         thread = Thread::current();  
55  
56         if (capsuleInst.config.logToStdOut)  
57             cout << "TCP request from " << this->  
58         try  
59         {  
60             char buffer[1024];  
61             size_t n:
```

Eclipse 4.12 (2019.06)

- ▶ The Select Workspace dialog now supports auto-completion
 - Allows to pick a workspace more easily by only using the keyboard
- ▶ User-defined filtering of the Project Explorer
 - You can now create your own regular expressions for filtering out items from the Project Explorer
 - Can be used as an alternative to working sets



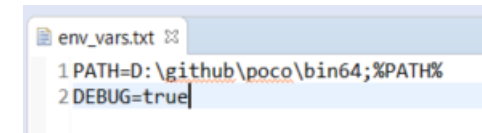
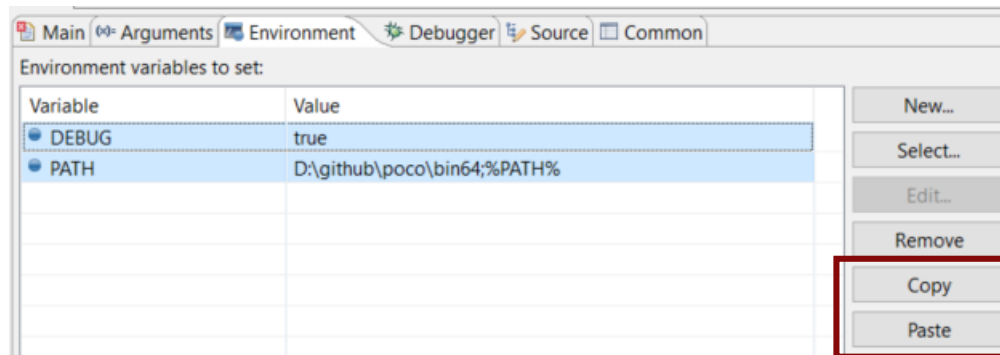
will be hidden
by the user filter



Eclipse 4.12 (2019.06)

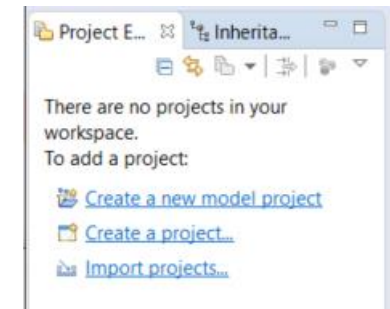
▶ Copy/Paste of environment variables

- Setting up environment variables in a launch configuration is now much easier thanks to copy/paste support
- Environment variables can be copied from one launch configuration to another, or from a text editor to a launch configuration (or vice versa)



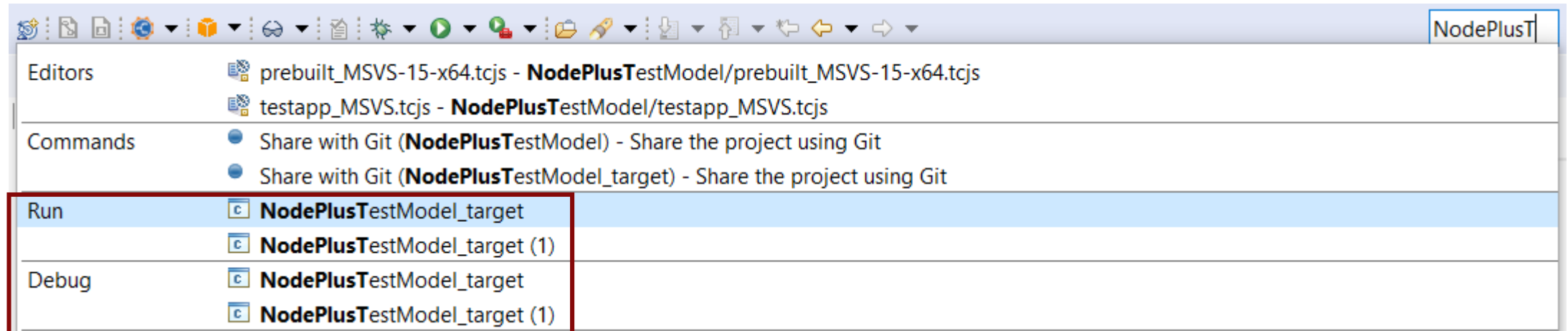
▶ Useful quick links for an empty workspace

- Quick links for creating or importing projects make it easier for new users to get started with an empty workspace
- Which quick links that are shown depend on the current perspective



Eclipse 4.12 (2019.06)

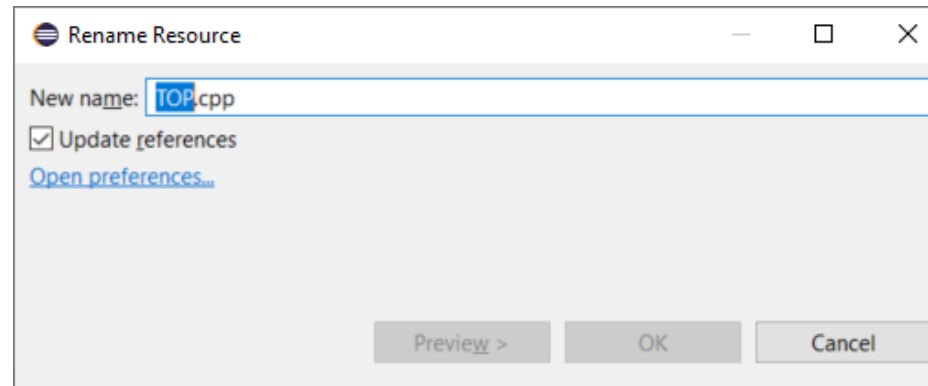
- ▶ Launch configurations are now accessible from Quick Access
 - Can start either a Run or a Debug session



CDT 9.8 (included as part of Eclipse 2019.06)

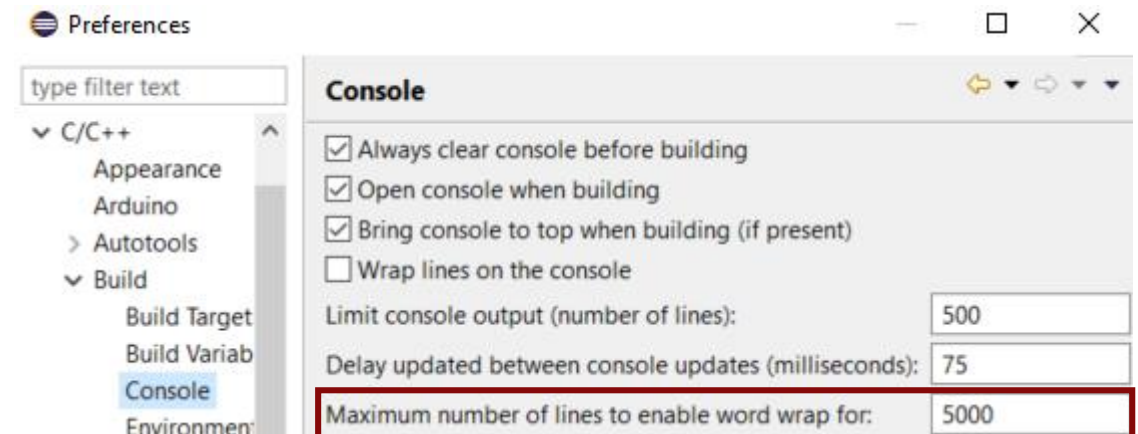
- ▶ Possible to rename a file without triggering a refactoring

- A checkbox controls if references to the renamed file should be updated



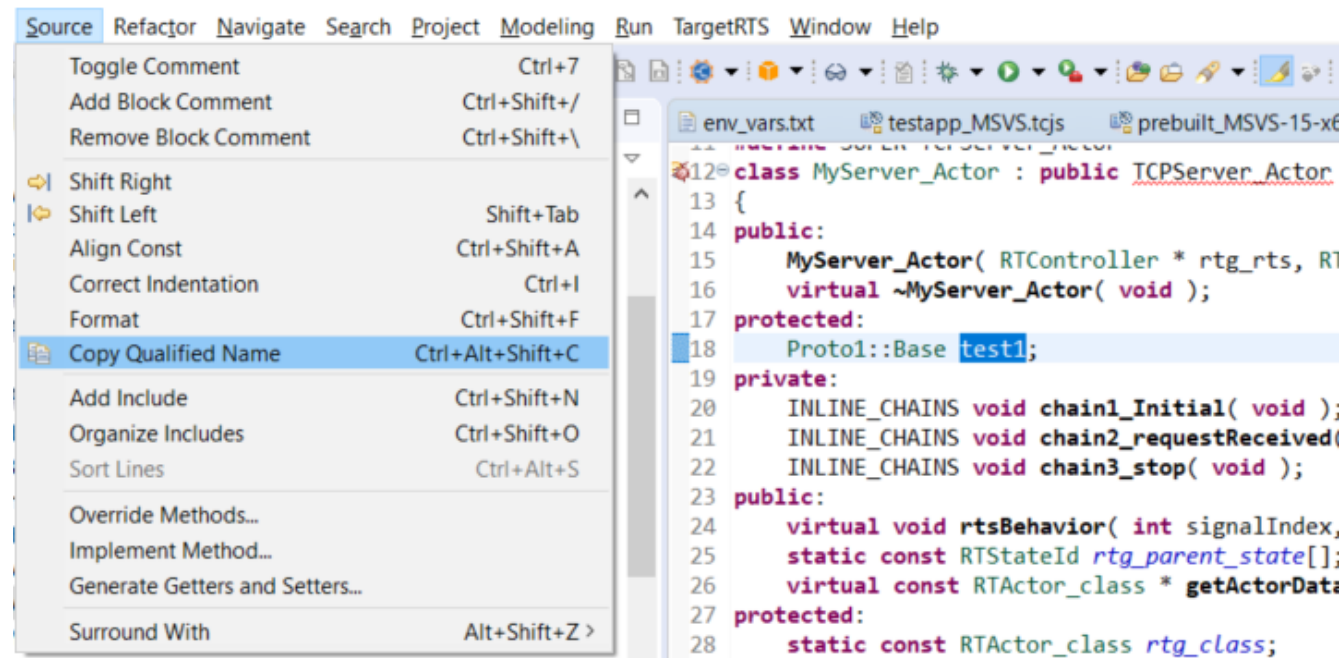
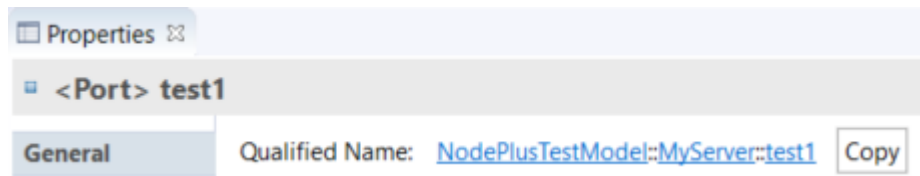
- ▶ New preference to address a performance issue with line wrapping a large number of lines in the console

- *C/C++ - Build – Console – Maximum number of lines to enable word wrap for*
- Don't set this too high if *Wrap lines on the console* is turned on



CDT 9.8 (included as part of Eclipse 2019.06)

- ▶ Improved dialog for attaching to a C++ application to debug
 - Command-line arguments for the process are now shown (allows to more easily find the process to debug)
 - The dialog now remembers a previously entered filter expression (to make it easier to attach to the same process multiple times)
- ▶ Copy the qualified name of a C++ declaration
 - A new command is available in the Source menu
 - Similar usecase as for the Copy button of the Qualified Name for a model element in the Properties view










CDT 9.8 (included as part of Eclipse 2019.06)

- ▶ CODAN improvements
 - Additional checks implemented, for example to detect C-style casts and goto-statements
- ▶ For more information about CDT improvements see
 - <https://wiki.eclipse.org/CDT/User/NewIn96>
 - <https://wiki.eclipse.org/CDT/User/NewIn97>
 - <https://wiki.eclipse.org/CDT/User/NewIn98>

NodePlus

- ▶ HCL NodePlus is a new install component of HCL RTist
 - Note: Currently NodePlus is not available in IBM RSARTE
- ▶ NodePlus provides all necessary tooling for developing IoT applications using Node-RED (and related technologies)
 - Node-RED projects - both for creating Node-RED nodes and flows of interconnected nodes
 - Node-RED server - for convenient deployment of Node-RED flows within the Eclipse workbench
 - Node.js projects - for creating Node.js applications
 - Node.js server - for convenient deployment of Node.js applications within the Eclipse workbench
 - Swagger - for specifying APIs using Swagger documents
 - Node.js Debugger - for debugging Node.js applications
 - Pug (formerly known as Jade) – for template-based rendering of webpages
 - Unit test

Name
> <input type="checkbox"/>  Git integration for Eclipse
> <input type="checkbox"/>  Git integration for Eclipse - experimental features (incubation)
> <input type="checkbox"/>  Java implementation of Git
> <input checked="" type="checkbox"/>  NodePlus
> <input type="checkbox"/>  RTist Core
> <input type="checkbox"/>  RTist Extra Functionality
> <input type="checkbox"/>  RTist Integrations

Node-RED Tools in NodePlus

▶ Node-RED editor

- Configure nodes and wire them together into flows
- View debug output and execution within the flow
- Deploy changes to the Node-RED server
- Install new nodes to the palette (e.g. from the public library)

The screenshot displays the Node-RED editor interface. The top bar shows the URL `http://localhost:1882` and a `Deploy` button. The main workspace is titled `TrafficLight` and contains a flow with several nodes:

- green**, **yellow**, and **red** nodes (light color) are connected to an **RTIST send** node (blue).
- The **RTIST send** node is connected to an **RTIST invoke** node (blue).
- The **RTIST invoke** node is connected to a **msg.payload** node (green).
- The **msg.payload** node is connected to another **msg.payload** node (green).
- The second **msg.payload** node is connected to an **empty** node (orange).

The left sidebar shows the **network** and **HCL** categories with various nodes like `http response`, `http request`, `tcp request`, `rtist request`, `rtist receive`, and `rtist response`.

The right sidebar shows the **debug** console with the following output:

```
2019-11-07 10:53:58 node: bf76724b.820b1
msg.payload: string[169]
{"event": "lightChanged",
"type": "RTString", "data":
"RTString\\Red\\", "command":
"sendEvent", "priority": "General",
"port": "lightControl",
"portIndex": 0}
2019-11-07 10:53:58 node: 8ecacec9.4ee53
msg.payload: string[20]
"Light changed: "Red""
```

Node-RED Tools in NodePlus

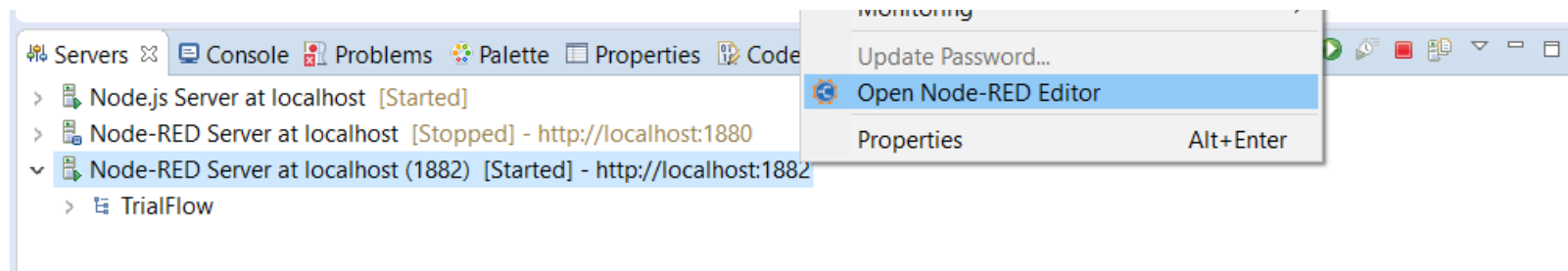
▶ Node-RED Flow Projects

- Flows can be created directly in the Node-RED editor, but creating them as Eclipse projects has many benefits (e.g. team development using SCM integration)
- An intuitive wizard for creating Node-RED Flow projects
- Either create a flow from scratch or start from one of the existing flows in the public library

▼ TrialFlow
{ } TrialFlow (8045bd21.5095f).json

▶ Node-RED Server

- A dedicated Servers view lets you create, start and stop Node-RED servers within the Eclipse workbench
- Deploy a Node-RED flow onto a selected server and open its Node-RED editor



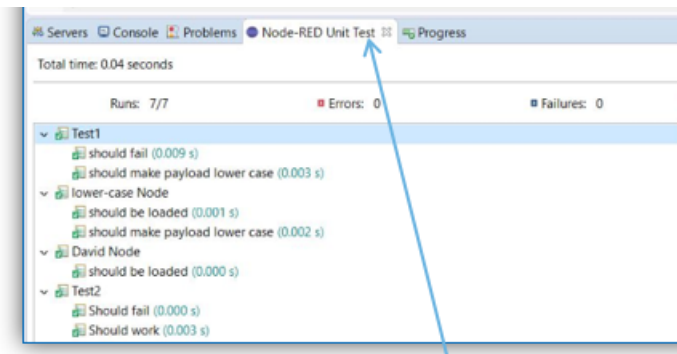
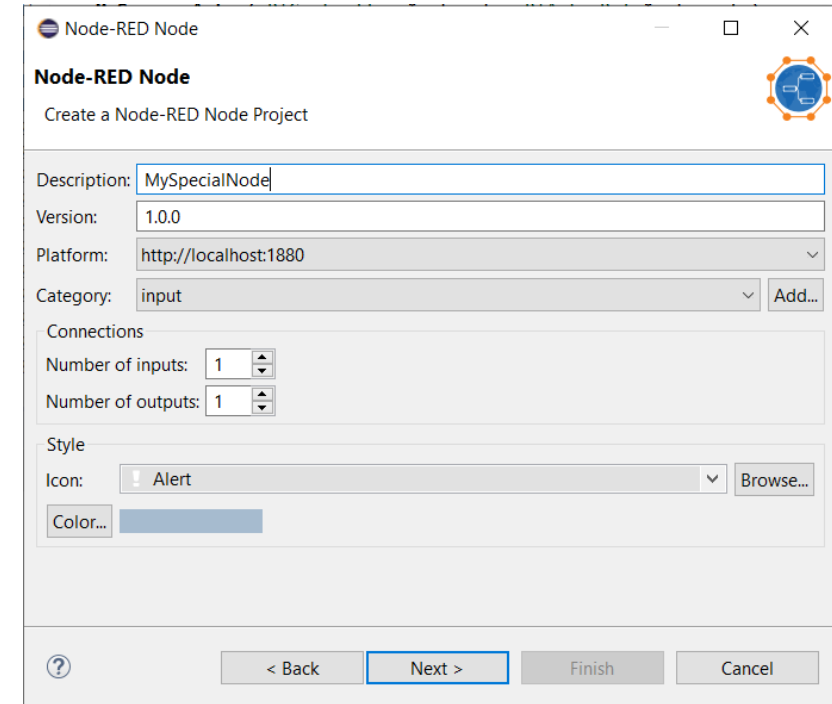
Node-RED Tools in NodePlus

▶ Node-RED Node Projects

- More than 1900 nodes exist in the public library, but sometimes you may need to create your own specific node
- An intuitive wizard for creating Node-RED Node projects
- Benefit from all the usual Eclipse features when developing your node (e.g. SCM integration)
- Either create a node from scratch or start from one of the existing nodes in the public library

▶ Unit test of Node-RED nodes

- Unit tests are created using the Mocha framework and results are shown in a special Node-RED Unit Test view



Custom "Unit Test" view

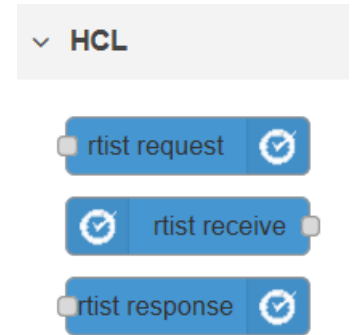
Node-RED Tools in NodePlus

The screenshot displays the Node-RED Editor interface within the NodePlus IDE. The interface is divided into several sections:

- Project Explorer (Left):** Shows a tree view with folders for `MyFlowProject` and `MyNode`. A blue arrow labeled "Node project" points to this area.
- Node-RED Editor (Center):** The main workspace for creating flows. It features a "filter nodes" search bar, a palette of nodes (including `MyNode`, `function`, `template`, `delay`, `trigger`, and `comment`), and a central canvas. A flow is visible with nodes `timestamp`, `MyNode`, and `Tweet`. A blue arrow labeled "Flow project" points to the top of the editor, and another blue arrow labeled "Node in use in a flow" points to the `MyNode` node in the canvas.
- Info Panel (Right):** Provides details for the selected node, including an "info" tab and a "Description" section.
- Servers Panel (Bottom):** Shows the status of the Node-RED server at `localhost`, which is started. It lists the active flows: `MyFlowProject` and `MyNode`. A blue arrow labeled "Node project" points to this panel.

Node-RED Tools in NodePlus

- ▶ Nodes for communicating with an RTist application
 - **rtist request**
Let a flow send or invoke an event into an RTist application
 - **rtist receive**
Trigger a flow when receiving an event that is sent or invoked from an RTist application
 - **rtist response**
Reply to a received event that is sent or invoked from an RTist application
- ▶ These nodes make use of the JSON API provided by [lib-tcp-server](#) (i.e. the RTist application must use this library)
 - The nodes can be statically configured in the Node-RED editor
 - It's also possible to provide many of the node properties in the message payload for a more dynamic behavior



Swagger Support in NodePlus

- ▶ Document APIs using Swagger in a new Swagger editor

Support for JSON and YAML syntax

Syntax highlight and content assist

The screenshot displays the Swagger editor interface. On the left, a code editor shows the Swagger JSON specification for the Petstore API, with syntax highlighting and content assist. On the right, a visual API representation titled 'Swagger Petstore' is shown, including metadata like version (1.0.0), base URL, and description. Below this, a list of API methods is displayed, with the 'pet' method selected. The 'pet' method details show a POST request to '/pet' with a body parameter. A 'Try it' button is visible next to the method details. Below the method details, there is a section for 'Automated generation of example data' showing a JSON object with fields like 'photoUrls', 'name', 'id', and 'category'. At the bottom, there are dropdown menus for 'Request type' (application/json) and 'Response type' (application/xml), and a table of error codes (e.g., 405 Invalid input).

Visual API representation

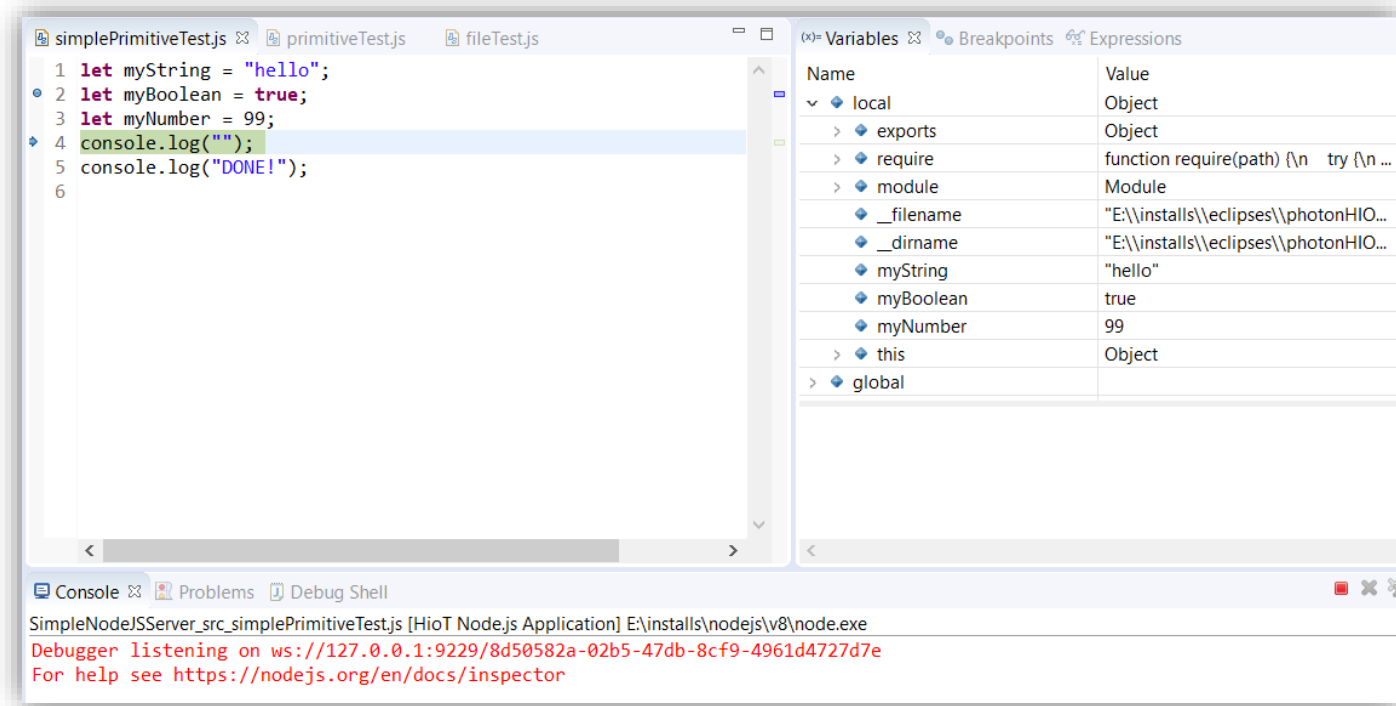
Support for executing / testing API

Automated generation of example data

Content types selections

Node.js Tools in NodePlus

- ▶ Wizard for creating Node.js projects
- ▶ Create, start and stop a Node.js server from within the Eclipse workbench
- ▶ Debug Node.js applications with a modern JavaScript debugger
- ▶ New editor for developing HTML pages for your Node.js application using the Pug template engine



HCL

*Relationship*TM
BEYOND THE CONTRACT

\$7 BILLION ENTERPRISE | 110,000 IDEAPRENEURS | 31 COUNTRIES



WATCH THE FILM